



Storybook Houses- Talking Points

On View May 1, 2019–September 1, 2019

- Five *Storybook Houses* have been built on Cheekwood’s campus, each designed and built by a unique company
- The houses correspond with works of art on view in the exhibition *Childhood Classics: 100 Years of Children’s Book Illustrations* (on view in the Mansion through 9-1-19, Gallery 2A)
- Cheekwood staff is working hard to maintain the houses and their many interactive components, although some items have been changed/removed for safety and longevity purposes.
- Oh, the Places You’ll Play!
 - Inspired by: Dr Seuss’ Oh, the Places You’ll Go!
 - Architecture Partner: Hastings Architecture Associates
 - Made Possible By: Sharalena and Dick Miller
 - Interactive Components:
 - Four House-Shaped Structures
 - Climbing Wall
 - Slide
 - Noise-Makers including bells, xylophone, horns, and chimes.
 - Located in the Turner Seasons Garden, across from Bot Hall (1 on map)
- Hilltop Garden
 - Inspired by: the home of Beatrix Potter, author and illustrator of Peter Rabbit
 - Architecture Partner: Pfeffer Torode Architecture
 - Made Possible By: Sara and Richard Bovender, along with an anonymous donor
 - Interactive Components
 - A Small, Fenced-in Cottage
 - Play Kitchen complete with food and utensils
 - Wooden Tightrope
 - Tree Trunk table and Chairs
 - Teeter-Totter
 - “Digging Zone” with shovels and wheelbarrows
 - Located on Arboretum Lawn nearest the Color Garden (2 on map)
- Charlotte’s Barn
 - Inspired By: Charlotte’s Web written by E.B. White and illustrated by Garth Williams
 - Architecture Partner: Wills Company
 - Made Possible By: Karen McLaughlin Frist
 - Interactive Components
 - Barn and Silo with fenced pig-pen
 - Slide
 - Face-in-Hole Photo Opportunity
 - Climbing Rope Spiderweb
 - Faux ‘Wilber’
 - Located on Arboretum Lawn (3 on map)

- We are Wild!
 - Inspired By: *Where the Wild Things Are*, written and illustrated by Maurice Sendak
 - Architecture Partner: Tick-Hinton Architecture and Design
 - Made Possible By: Kailey and J.R. Hand
 - Interactive Components:
 - Monster Head (Can be climbed)!
 - Max's Boat
 - Located in the Carell Dogwood Garden (4 on map)
- Trains!
 - Inspired By: *The Little Engine that Could*, written by Watty Piper and illustrated by Loren Long
 - Architecture Partner: DCi Design and Frierson
 - Made Possible By: Jim Crossman
 - Interactive Components:
 - Stylized Train Platform
 - Noise Makers including bells and talking tube
 - Two Clocks (Arrival time and Departure time)
 - Slide
 - Climbable cargo net
 - Tic-Tac-toe
 - Binoculars, Periscope, and Telescope
 - Located in the Turner Seasons Garden, near Trains! interactive (5 on map)



Oh, the Places You'll Play!



Hilltop Garden



Charlotte's Barn



We are Wild!



Trains!